

FLORIDA ATLANTIC UNIVERSITY

Bachelor of Science in Computer Science Curriculum 2004-2005

Computer Science Electives (any 3)

*Internet Technology

- CDA 4500 Intro to Data Communications
- COP 4331 Object-Oriented Design & Prog ♯
- COP 4020 Programming Languages ♯
- COP 4703 Applied Database Systems ♯

* Applications

- CAP 4630 Intro to Artificial Intelligence ♯
- COP 4311 Logic Programming ♯
- CAP 4750 Computer Graphics Methods

*Software Engineering

- CEN 4910 SW Engineering Project
- ISM 4133 Adv. Systems Analysis & Design

* System Performance

- MAP 4260 Intro to Queueing Theory ‡
- COP 4301 Modeling & Simulation of Systems
- CEN 4410 Intro to Computer System Performance

* System Programming

- COP 4020 Programming Languages ♯
- CDA 4500 Introduction to Data Communications
- COP 4604 UNIX System Programming
- COP 4620 Computer Language Translation

* Computer Architecture

- CDA 4170/4204 CAD-Based Computer Design †
- CDA 4210 Intro to VLSI
- CDA 4630 Intro to Embedded System Design

* Other

- EGN 4040 Inventive Problem-Solving

† Cannot use same course as for core

‡ Cannot be used as both additional math & elective

♯ One elective must use a language other than C/C++

OTHER REQUIREMENTS

4 year & Transfer students © :

- At least 120 credits
- At least 45 credits at a senior institution
- Last 30 upper division credits from FAU
- Foreign Language: 2nd semester course (any language)

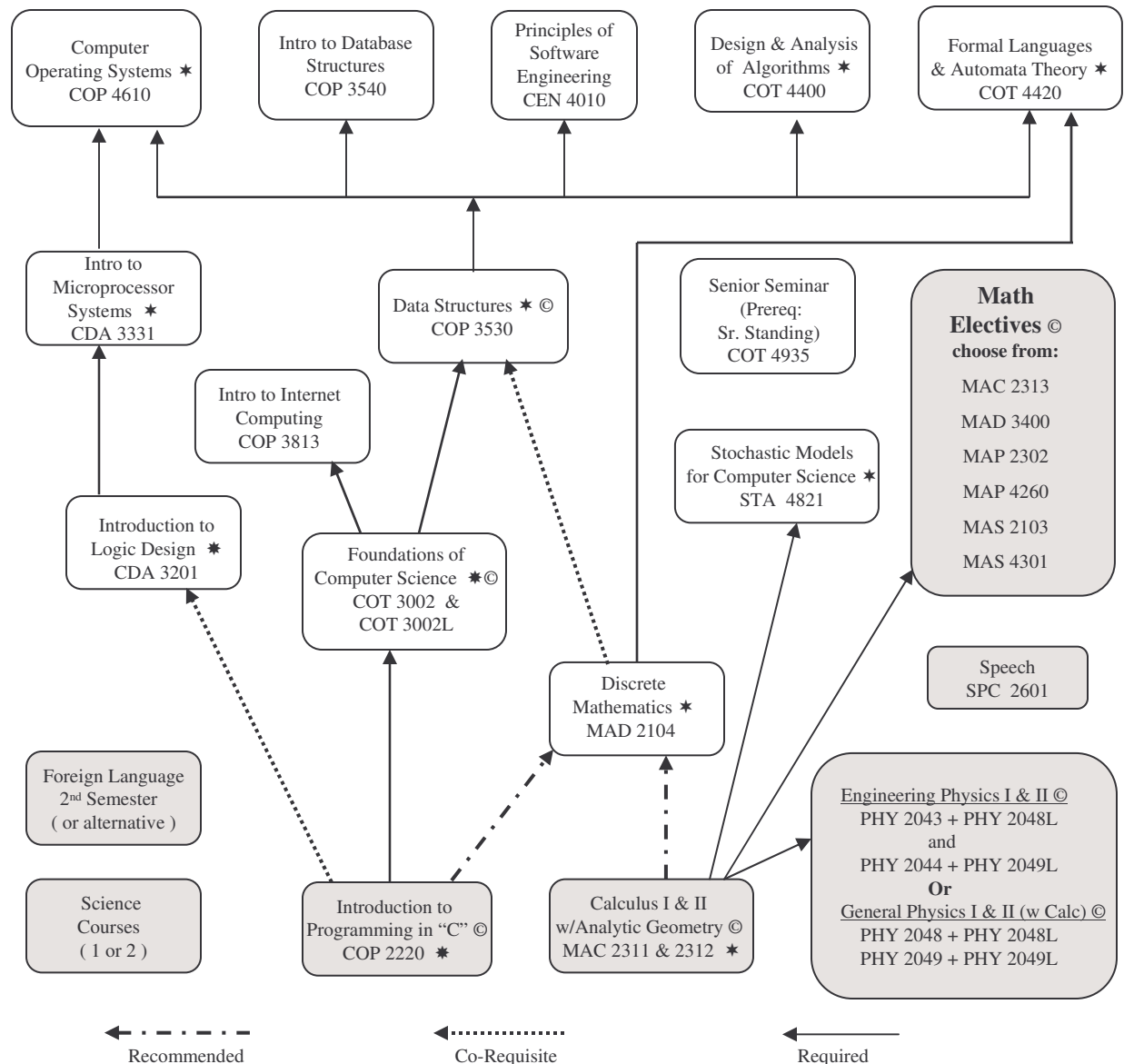
Second Degree Students © :

- At least 30 new FAU credits
- At least 25 credits upper division CSE courses at FAU
- Foreign Language not required

Course Requirements for admission to MSCS program

- * required courses
- * prerequisites for required course

© Grade of C or better required



NOTE: shaded courses are department "prerequisites" - often taken as part of a student's AA degree.

Revised 7/19/04